

Contents

Introduction	9
1. Basic endings.....	27
Ending 1 The rule of the square	27
Ending 2 The pawn is on the 6th rank	29
Ending 3 Key squares.....	33
Ending 4 The rook's pawn. Defending king in front of the pawn	37
Ending 5 Imprisoning the stronger side's king.....	38
Ending 6 Rook vs. Bishop. The wrong corner	39
Ending 7 Rook vs. Bishop. The right corner	40
Ending 8 Rook vs. Knight. At the edge of the board	41
Ending 9 Rook vs. Knight. In the corner	42
2. Basic Test.....	45
Solutions	49
3. Knight vs. Pawn.....	51
Ending 10 Knight vs. 7th-rank pawn	51
Ending 11 The knight's pawn.....	53
Ending 12 The 6th-rank rook's pawn.....	54
Ending 13 The 7th-rank rook's pawn.....	55
Ending 14 King + Knight checkmate.....	57
Ending 15 The knight's dumb square.....	58
4. Queen vs. Pawn	59
Ending 16 Queen vs. 7th-rank pawn	59
Ending 17 Queen vs. 7th-rank rook's pawn	60
Ending 18 Queen vs. 7th-rank bishop's pawn	62
Ending 19 A too-frequent trick.....	65
Ending 20 Queen vs. Queen.....	67
5. Rook vs. Pawn.....	68
Ending 21 Kings do not push. Just counting	68
Ending 22 Defending king on the 3rd rank cut off along a rank	69
Ending 23 Strong king behind the pawn	71
Ending 24 Stronger side's king on one side	74
Ending 25 The rook in front of the pawn	76
Ending 26 Special themes with a knight's pawn	77

Ending 27	The rook's pawn. Pushing from the rear	79
Ending 28	The rook's pawn. Lateral push	80
Ending 29	The pawn wins against the rook	82
6. Rook vs. 2 Pawns.		83
Ending 30	Kings play no part.	83
Ending 31	Both kings play a part	84
Ending 32	Only the defending king plays a part	85
7. Same-coloured bishops: Bishop + Pawn vs. Bishop		89
Ending 33	Driving off the defending bishop	89
Ending 34	In the rear of the pawn	90
Ending 35	The short diagonals	91
Ending 36	Frontal defence	93
8. Bishop vs. Knight: one pawn on the board		96
Ending 37	Central pawn	96
Ending 38	The rook's pawn	98
Ending 39	The pawn is on the 7th rank	101
Ending 40	Unstable position of the controlling knight	103
9. Opposite-coloured bishops: Bishop + 2 pawns vs. Bishop		104
Ending 41	Pawns on the 6th rank	105
Ending 42	Pawns on 5th rank or behind	106
Ending 43	A very special pair of pawns. The cage	109
Ending 44	Pawns separated by just one file	111
Ending 45	Controlling both pawns along the same diagonal	112
Ending 46	The winning procedure	113
Ending 47	Knight's and central pawn.	114
Ending 48	Central and rook's pawns	117
Ending 49	Bishop and knight's pawns	118
Ending 50	The attacking bishop controls the promotion square of the knight's pawn	119
Ending 51	Central and rook's pawns	120
10. Rook + Pawn vs. Rook		123
Ending 52	The Philidor Position	124
Ending 53	Lucena Position. The bridge	125
Ending 54	The long side.	127
Ending 55	The knight's pawn. First-rank defence	128
Ending 56	Central pawns. Kling and Horwitz (K&H) defensive technique.	129
Ending 57	Central 6th-rank pawn. Rook with distant effectiveness.	132
Ending 58	Central 6th-rank pawn. Rook without distant effectiveness	134

Ending 59	Cutting off along one file	136
Ending 60	Defending king cut off by two files. Grigoriev's combined method.	138
Ending 61	King cut off along two files vs. long side. Mating themes . . .	140
Ending 62	Perfect cut along a rank.	141
Ending 63	Imperfect Cut along a rank	143
Ending 64	Apparent Cut along a rank	144
Ending 65	Pawn on the 7th rank. Attacking rook in front of the pawn . .	145
Ending 66	Pawn on the 6th rank. The Vancura Defence	146
Ending 67	The king is in front of the pawn and the pawn is on the 7th rank	150
Ending 68	The rook and the king support the pawn.	152
11. Rook + two Pawns vs. Rook		153
Ending 69	Central pawns	153
Ending 70	Knight's pawns	155
Ending 71	Defending king cut off on the back rank.	157
Ending 72	Bishop's pawn on 5th rank	158
Ending 73	The defensive procedure	160
Ending 74	Blocked connected pawns.	165
Ending 75	Attacking rook stuck in front of the 7th-rank pawn	167
Ending 76	Vancura Defence against 2 pawns.	168
12. Pawn endings		169
Ending 77	Doubled pawns	169
Ending 78	Isolated pawns.	170
Ending 79	Blocked pawns. Key squares.	172
Ending 80	Less advanced (or rook's) blocked pawns.	174
Ending 81	Pawns on adjacent files	177
Ending 82	Passed pawns. Dual-purpose king manoeuvres.	177
Ending 83	Rook's pawns and one distant passed pawn	181
Ending 84	The passed pawn is central and near.	184
Ending 85	A passed Bishop's pawn on the same wing	187
Ending 86	The defending side has moved his pawn. Triangulation	188
Ending 87	Knight's and rook's pawn against rook's pawn.	190
Ending 88	A king against 2 passed pawns	196
Ending 89	Protected passed pawns.	198
Ending 90	Distant passed pawns	200
Ending 91	Doubled pawns	201
Ending 92	Breakthroughs when the king is far	202
13. Other material relations		204
Ending 93	Checkmating with Bishop and Knight	204
Ending 94	The king is on the edge	209

Ending 95	The king is far from the edge. Cochrane Defence	213
Ending 96	Second-rank defence	217
Ending 97	Rook + 6th-rank bishop's pawn	219
Ending 98	Rook + rook's pawn vs. Bishop	221
Ending 99	Queen vs. Rook + Pawn	224
Ending 100	Queen vs. Rook + Rook's Pawn	227
14. Final Test		229
Solutions		235
15. Appendix		240
Bibliography		247